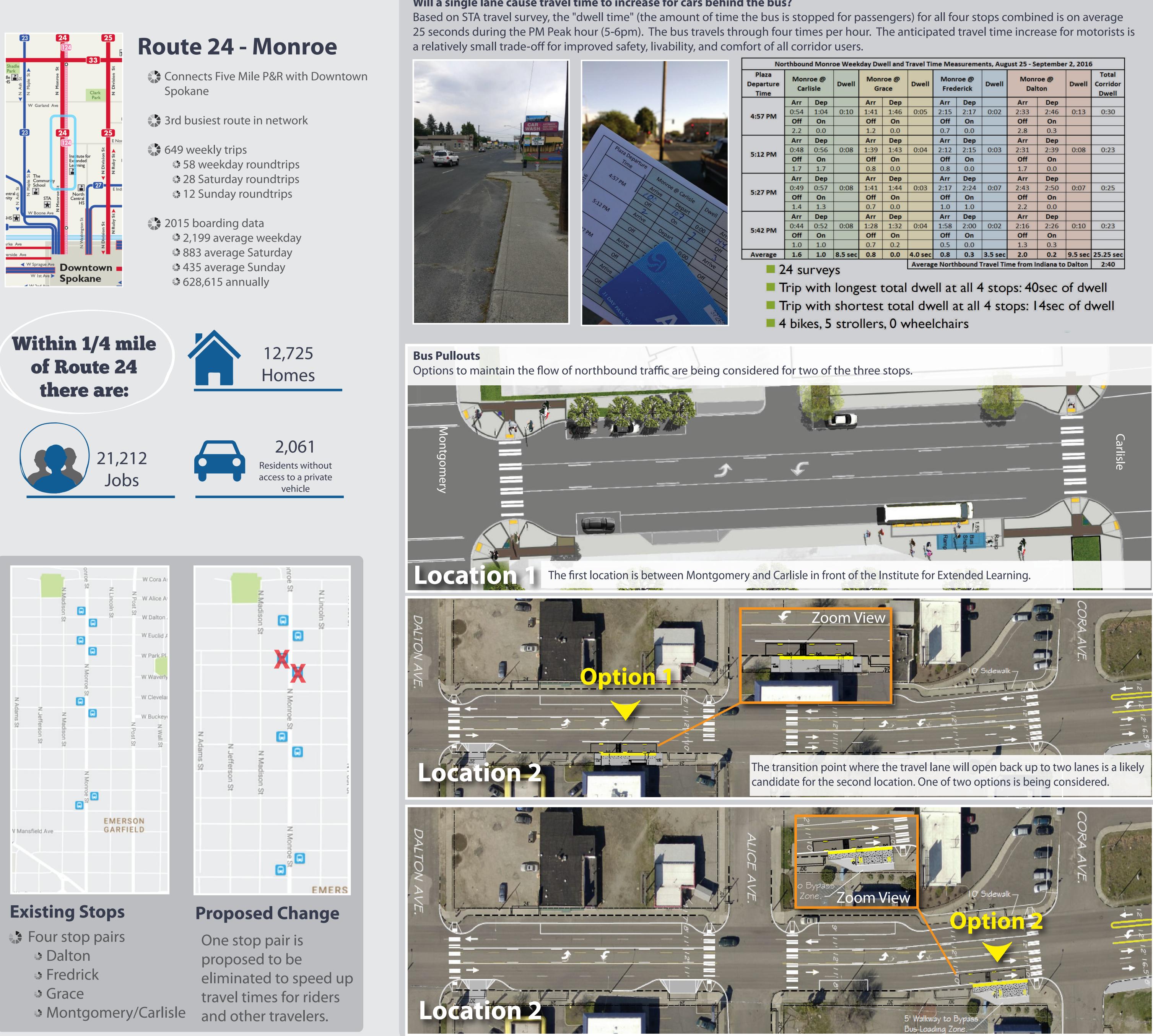
SPOKANE North Monroe Corridor Project





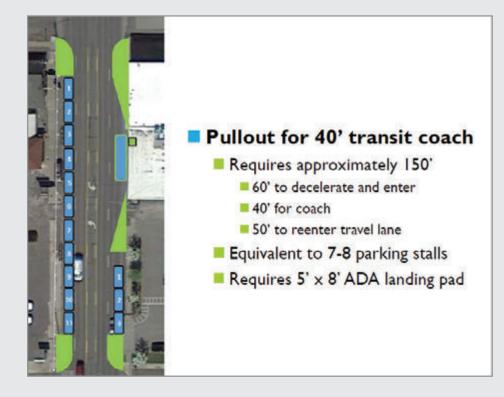
Will a single lane cause travel time to increase for cars behind the bus?

and Travel Time Measurements, August 25 - September 2, 2016								
@	Dwell	Monroe @ Frederick		Dwell	Monroe @ Dalton		Dwell	Total Corridor Dwell
ер		Arr	Dep		Arr	Dep		
46	0:05	2:15	2:17	0:02	2:33	2:46	0:13	0:30
)n		Off	On		Off	On		
.0		0.7	0.0		2.8	0.3		
ер		Arr	Dep		Arr	Dep		
43	0:04	2:12	2:15	0:03	2:31	2:39	0:08	0:23
)n		Off	On		Off	On		
.0		0.8	0.0		1.7	0.0		
ер		Arr	Dep		Arr	Dep		
44	0:03	2:17	2:24	0:07	2:43	2:50	0:07	0:25
)n		Off	On		Off	On		
.0		1.0	1.0		2.2	0.0		
ер		Arr	Dep		Arr	Dep		-
32	0:04	1:58	2:00	0:02	2:16	2:26	0:10	0:23
)n		Off	On		Off	On		
.2		0.5	0.0		1.3	0.3		
.0	4.0 sec	0.8	0.3	3.5 sec	2.0	0.2	9.5 sec	25.25 sec
	Average Northbound Travel Time from Indiana to Dalton							2:40

Pullout Trade-off

Takes up parking spaces

- buses
- Increases potential for side-swipe or rear-end collisions upon re-entry
- Increases service delay and unreliability for transit passengers



What About Bikes?



During the PM peak hour (5-6 pm), ramp deployments occur about once every 96 trips or 1.25 times per week. For all other times of day, deployment occurs about 7 times per week.

Coming Transit Improvements

High Performance Transit Network



- Distinct shelters
- All-door boarding (front and rear door at the same time)
- level as the bus door)
- Real time departure information signage (at busiest stops)
- More frequent weekend service

If you'd like to be on the project update list please e-mail us at: northmonroe@spokanecity.org Project webpage: my.spokanecity.org/projects/north-monroe-corridor-project-2018/



Many streets are not wide enough to accommodate pullouts for

Decreases space for transit amenities such as shelters, benches, etc.





Out of 649 weekly trips through the project area, there are on average 15 bike loadings for all four stops. Bikes usually take about 15-20 seconds to load (this is often happening while other passengers are boarding).

Level boarding (speeds loading time; the sidewalk is built at the same