IMPLEMENTATION

Design Guidelines
Design guidelines are a primary tool in plan implementation to ensure that proposals are compatible in character with adjacent development. Guidelines are adopted as descriptions, photos, or illustrations of desired character, and they have the effect of public policy. Building materials, architectural details, site features, and relationship to the street and adjacent properties are common specification in design guidelines. Design guidelines can serve as education and information for developers and the general public and can be recommended to a decision-making authority by an advisory committee in regards to a specific project. They also can be required as a condition of a particular development by a decision-maker, such as the Hearing Examiner. (p. 2-4)

LAND USE

LU 1 Citywide Land Use
Goal: Offer a harmonious blend of opportunities for living, working, recreation, education, shopping, and cultural activities by protecting natural amenities, providing coordinated, efficient, and cost effective public facilities and utility services, carefully managing both residential and non-residential development and design, and proactively reinforcing downtown Spokane’s role as a vibrant urban center.

LU 1.1 Neighborhoods
Utilize the neighborhood concept as a unit of design for planning housing, transportation, services, and amenities.

Discussion: … A variety of compatible housing types are allowed in a neighborhood. The housing assortment should include higher density residences developed in the form of small scale apartments, townhouses, duplexes, and rental units that are accessory to single-family homes, as well as detached single-family homes. …

LU 1.3 Single-Family Residential Areas
Protect the character of single-family residential neighborhoods by focusing higher intensity land uses in designated Centers and Corridors.

LU 2.1 Public Realm Features
Encourage features that improve the appearance of development, paying attention to how projects function to encourage social interaction and relate to and enhance the surrounding urban and natural environment.

Discussion: The “public realm” is the public or private area where people interact with their surroundings or other people. The “public realm” is affected by the appearance, use, and attractiveness of development and how it functions. It is important to design buildings to maintain compatibility with surrounding development, and to design sites
that provide for pathways, attractive and functional landscaping, properly proportioned open spaces, and other connecting features that facilitate easy access between public and private places.

**LU 2.2 Performance Standards**
Employ performance and design standards with sufficient flexibility and appropriate incentives to ensure that development is compatible with surrounding land uses.

Discussion: Performance and design standards should address, among other items, traffic and parking/loading control, structural mass, open space, green areas, landscaping, and buffering.

In addition, they should address safety of persons and property, as well as the impacts of noise, vibration, dust, and odors. An incentive system should be devised that grants bonuses, such as increased building height, reduced parking, and increased density, in exchange for development that enhances the public realm.

(Links to frequent transit support for increased density, common open space)

**LU 3.1 Coordinated and Efficient Land Use**
Encourage coordinated and efficient growth and development through infrastructure financing and construction programs, tax and regulatory incentives, and by focusing growth in areas where adequate services and facilities exist or can be economically extended.

**LU 3.2 Centers and Corridors**
Designate Centers and Corridors (neighborhood scale, community or district scale, and regional scale) on the Land Use Plan Map that encourage a mix of uses and activities around which growth is focused.

**LU 3.6 Compact Residential Patterns**
Allow more compact and affordable housing in all neighborhoods, in accordance with design guidelines.

**LU 5.5 Compatible Development**
Ensure that infill and redevelopment projects are well-designed and compatible with surrounding uses and building types.

**LU 7.1 Regulatory Structure**
Develop a land use regulatory structure that utilizes a variety of mechanisms to promote development that provides a public benefit.
Discussion: Incentives are one of the tools that can be used to encourage development that is beneficial to the public. For instance, a development may be allowed a higher residential density, greater lot coverage, or increased building height if there is a dedication of open space for public use or some other development feature that results in a direct benefit to the public.

The regulations should be predictable, reliable, and adaptable to changing living and working arrangements brought about by technological advancements. They should also be broad enough to encourage desirable development and/or redevelopment.

Land Use Chapter, Section 3.4 DESCRIPTION OF LAND USE DESIGNATIONS
The land use designations and their general characteristics are as follows:

Residential 4-10: This designation allows single-family residences, and attached (zero-lot line) single-family residences. The allowed density is a minimum of four units and a maximum of ten units per acre. Allowed structure types are single-family residences, attached (zero-lot line) single-family residences, or two-family residences in appropriate areas. Other residential structure types may be permitted through approval of a Planned Unit Development or other process identified in the development regulations.

Agriculture: The Agriculture designation is applied to agricultural lands of local importance in the Urban Growth Area. Uses planned for Agriculture areas include: farming, greenhouse farming, single-family residence, and minor structures used for sales of agricultural products produced on the premises. Caretakers’ quarters associated with the agricultural activity may be permitted as an accessory use when a single-family residence is located on the parcel. (p. 3-40)

HOUSING

H 1.9 Mixed-Income Housing
Encourage mixed-income developments throughout the city.

H 1.18 Distribution of Housing Options
Promote a wide range of housing types and housing diversity to meet the needs of the diverse population and ensure that this housing is available throughout the community for people of all income levels and special needs.

Discussion: A variety of housing types should be available in each neighborhood. Diversity includes styles, types, size, and cost of housing. Many different housing forms can exist in an area and still exhibit an aesthetic continuity. Development of a diversity of housing must take into account the context of the area and should result in an improvement to the existing surrounding neighborhood.

URBAN DESIGN AND HISTORIC PRESERVATION
DP 2 Urban Design
Goal: Design new construction to support desirable behaviors and create a positive perception of Spokane.

DP 2.12 Infill Development
Encourage infill construction and area redevelopment that complement and reinforce positive commercial and residential character.

DP 2.15 Urban Trees and Landscape Areas
Maintain, improve, and increase the number of street trees and planted areas in the urban environment.

Discussion: Street trees and planted landscape areas are important urban design elements. Studies have shown that tree lined streets support strong retail environments and increase the value of residential neighborhoods. Located between the curb and sidewalk, street trees provide enclosure and shade that help create comfortable, walkable sidewalks that have a sense of place. Landscape standards should be designed to save large trees in newly developed or redeveloped areas. The city could establish incentives, such as reduced building setback deviations for tree planting and replacement.

NATURAL ENVIRONMENT

NE 18.1 Innovative Development
Encourage innovative residential development techniques that produce low energy consumption per housing unit.

Discussion: Examples include attached single-family and multifamily, solar enhancing site orientation, earth sheltering, and the use of renewable energy sources.

NEIGHBORHOODS

N 5 Open Space
Goal: Increase the number of open gathering spaces, greenbelts, trails, and pedestrian bridges within and/or between neighborhoods.

PARKS, RECREATION, AND OPEN SPACE

PRS 1.4 Property Owners and Developers
Work cooperatively with property owners and developers to preserve open space areas within or between developments, especially those that provide visual or physical linkages to the open space network.

Discussion: This should be a consideration during the approval process for subdivisions, planned contracts, and shoreline permits. The city should explore the use of regionally consistent incentives to protect open space. Incentives may include bonus densities, transfer of development rights, and tax abatement or deferment.

PRS 1.5 Open Space Buffers
Preserve and/or establish areas of open space buffer to provide separation between conflicting land uses.