

DOCKET

CITY COUNCIL BRIEFING/AGENDA SCHEDULE PREPARED BY OFFICE OF CITY CLERK 509.625.6350

Tuesday, May 30, 2023 – Meeting Canceled

The regularly scheduled City Council meeting for Tuesday, May 30, 2023, has been canceled. (Monday, May 29, 2023, is designated Memorial Day Holiday.)

Monday, June 5, 2023

- 3:30 p.m. 1. Briefing Session
6:00 p.m. 2. Legislative Session
- a. OPR 2023-0246 Low Bid of (to be determined) (City, ST) for Garland Avenue Pathway, Shaw Middle School project—\$_____. An administrative reserve of \$_____, which is 10% of the contract price, will be set aside. (Hillyard Neighborhood) (Deferred from May 15, 2023, Agenda) (Council Sponsor: Council Member Kinnear)

Monday, June 12, 2023 – Town Hall Meeting (Balboa/South Indian Trail, Emerson/Garfield, Five Mile Prairie, North Hill, North Indian Trail, Northwest, Audubon/Downriver, and West Central - City Council Chambers)

- 3:30 p.m. 1. Briefing Session
6:00 p.m. 2. Legislative Session
- a. OPR 2023-0246 Service Level Agreement with Spokane Regional Emergency Communications regarding emergency communications services for the dispatch of fire related emergency services beginning January 1, 2023—\$150,000 per month. (Deferred from May 15, 2023, Agenda) (Council Sponsors: Council Members Cathcart and Bingle)

Tuesday, June 20, 2023 – Meeting Canceled

The regularly scheduled City Council meeting for Tuesday, June 20, 2023, has been canceled. (Monday, June 19, 2023, is designated Juneteenth Holiday.)

Monday, June 26, 2023

- 3:30 p.m. 1. Briefing Session
6:00 p.m. 2. Legislative Session

Monday, July 3, 2023 – Meeting Canceled

The regularly scheduled City Council meeting for Monday, July 3, 2023, has been canceled. (Tuesday, July 4, 2023, is designated 4th of July Holiday.)

Monday, July 10, 2023

- 3:30 p.m. 1. Briefing Session
6:00 p.m. 2. Legislative Session

Monday, July 17, 2023

- 3:30 p.m. 1. Briefing Session
6:00 p.m. 2. Legislative Session

Monday, July 24, 2023

- 3:30 p.m. 1. Briefing Session
6:00 p.m. 2. Legislative Session

Monday, July 31, 2023

- 3:30 p.m. 1. Briefing Session
6:00 p.m. 2. Legislative Session

Monday, August 7, 2023 – Meeting Canceled

The regularly scheduled City Council meeting for Monday, August 7, 2023, has been canceled.

Monday, August 14, 2023 – Meeting Canceled

The regularly scheduled City Council meeting for Monday, August 14, 2023, has been canceled.

Monday, August 21, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, August 28, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Tuesday, September 5, 2023 – Meeting Canceled

The regularly scheduled City Council meeting for Tuesday, September 5, 2023, has been canceled. (Monday, September 4, 2023, is designated Labor Day Holiday.)

Monday, September 11, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, September 18, 2023 – Town Hall Meeting (Bemiss, Chief Garry Park, Hillyard, Logan, Minnehaha, Riverside, Shiloh Hills, Nevada Heights, and Whitman Neighborhoods - City Council Chambers)

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, September 25, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, October 2, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, October 9, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, October 16, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, October 23, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, October 30, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, November 6, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, November 13, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, November 20, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session

Monday, November 27, 2023

- 3:30 p.m. 1. Briefing Session
- 6:00 p.m. 2. Legislative Session